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## 1 Data

A collection of values measured on the monitored variables.

## Discrete data

For data $x=[3,5,3,4,5,3,3,3,4,5]$ determine:
Ordered data

$$
\operatorname{ord}(x)=[3,3,3,3,3,4,4,5,5,5]
$$

Frequencies

| values | 3 | 4 | 5 |
| :---: | :---: | :---: | :---: |
| abs. fr. | 5 | 2 | 3 |
| rel. fr. | 0.5 | 0.2 | 0.3 |

Histogram


Average

$$
\begin{gathered}
\frac{1}{10}(3+5+3+4+5+3+3+3+4+5)= \\
=\frac{1}{10}(3 \cdot 5+4 \cdot 2+5 \cdot 3)=3 \cdot 0.5+4 \cdot 0.2+5 \cdot 0.3=3.8
\end{gathered}
$$

Variance

$$
\begin{gathered}
\frac{1}{10}\left((3-3.8)^{2}+(5-3.8)^{2}+\cdots\right)= \\
=(3-3.8)^{2} \cdot 0.5+(4-3.8)^{2} \cdot 0.2+(5-3.8)^{2} \cdot 0.3=0.76
\end{gathered}
$$

Standard deviation

$$
\sqrt{0.76}=0.872
$$

Ranks

$$
\begin{array}{cccccccccc}
3 & 5 & 3 & 4 & 5 & 3 & 3 & 3 & 4 & 5 \\
3 & 3 & \mathbf{3} & 3 & 3 & \mathbf{4} & \mathbf{4} & 5 & \mathbf{5} & 5 \\
& & 3 & & & 6.5 & & 9 & \\
r=[3,9,3,6.5,9,3,3,3,6.5,9]
\end{array}
$$

Mode, median, 0.1 quantile

$$
\hat{x}=3, \quad \tilde{x}=\frac{3+4}{2}=3.5, \quad \zeta_{0.1}=3
$$

Real discrete data - load the file Smart.txt to Statext (data length 656)
Data|Count Data ...
Descriptive|Basic ... N, Mean, Variance, Standard deviation, Range, Min, $\cdots$ Max, Mode, and other

Descriptive|Dot Plot ...
Descriptive|Box-and-Whiskers ...
Descriptive|Frequency Table ... (interval $=1$ )
Descriptive|Histogram ... (interval $=1$ ), (shows only one; for second delete $\}$ )

Real continuous data - load data02.txt - speed of the driven car (1000 samples)
Data|Count Data ...
Descriptive|Basic ... N, Mean, Variance, Standard deviation, Range, Min, $\cdots$ Max, Mode, and other

Descriptive|Dot Plot ...
Descriptive|Box-and-Whiskers ...
Descriptive|Histogram ... (interval $=10)$, (shows only one; for second delete $\}$ )

## 2 Probability

## Example

We draw a dice. What is the probability of
a) 6 ?
b) 6 , if we know that the number is even (odd)?
c) 6 , if we know that the number is greater than 4 ?
d) even number, if we know that the number is greater than 4 ?
e) even number, if we know that the number is greater than 3 ?

The dice

$$
\begin{array}{llllll}
1 & 2 & 3 & 4 & 5 & 6
\end{array}
$$

and the condition is a restriction to sample space.

## Example

What are results of an experiment: sum on two dices?

$$
\begin{array}{ccccccccccc}
2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 \\
\frac{1}{36} & \frac{2}{36} & \frac{3}{36} & \frac{4}{36} & \frac{5}{36} & \frac{6}{36} & \frac{5}{36} & \frac{4}{36} & \frac{3}{36} & \frac{2}{36} & \frac{1}{36}
\end{array}
$$

Graph


The result is an ordered couple. The shape is because e.g. 3 can be $[1,2]$ or $[2,1]$ etc.


1. Total probability

$$
P(I)=P(I \mid A=y) P(A=y)+P(I \mid A=n) P(A=n)
$$

2. Bayes rule

$$
P(A=y \mid I)=\frac{P(I \mid A=y) P(A=y)}{P(I)}
$$

## 3 Random variable

## Distribution function



Discrete distribution function


Continuous distribution function

Probability and density function


continuous

## Probability of $X$ on $(a, b)$

It holds

$$
P(X \in(a, b))=\int_{a}^{b} f(x) d x
$$

Proof
For distribution function it holds

$$
F(x)=P(X \leq x) \quad \text { definition of } F,
$$

and at the same time

$$
F(x)=\int_{-\infty}^{x} f(t) d t \quad \text { definition of } f
$$

From it

$$
P(X \leq x)=\int_{-\infty}^{x} f(t) d t
$$

Now, for $b>a$

$$
\begin{gathered}
P(X \in(a, b))=P(X \leq b)-P(X \leq a)= \\
=\int_{-\infty}^{b} f(x) d x-\int_{-\infty}^{a} f(x) d x=\int_{a}^{b} f(x) d x
\end{gathered}
$$

## Example - Discrete rv

Random variable $X$ is defined through the following table

| $x$ | 1 | 2 | 3 | 4 | 5 | 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $f(x)$ | 0.2 | 0.1 | 0.1 | 0.3 | 0.2 | 0.1 |

Compute its expectation $E[X]$, variance $D[X]$ and standard deviation.
Expectation

$$
E[X]=1 \cdot 0.2+2 \cdot 0.1+3 \cdot 0.1+4 \cdot 0.3+5 \cdot 0.2+6 \cdot 0.1=3.5
$$

Variance

$$
\begin{aligned}
& D[X]=(1-3.5)^{2} \cdot 0.2+(2-3.5)^{2} \cdot 0.1+(3-3.5)^{2} \cdot 0.1+ \\
& +(4-3.5)^{2} \cdot 0.3+(5-3.5)^{2} \cdot 0.2+(6-3.5)^{2} \cdot 0.1=2.65
\end{aligned}
$$

Standard deviation

$$
\sqrt{D[X]}=\sqrt{2.65}=1.628
$$

## Example - Continuous RV

Determine distribution function $F(x)$ of random variable with density function

$$
f(x)=\frac{1}{2} x, \text { on } x \in(0,2)
$$

For the distribution function on $x \in(0,2)$ it holds

$$
F(x)=\int_{0}^{x} f(t) d t=\int_{0}^{x} \frac{1}{2} t d t=\frac{1}{2}\left[\frac{t^{2}}{2}\right]_{0}^{x}=\frac{1}{4} x^{2}
$$

The whole distribution function for $x \in R$ it holds

$$
F(x)= \begin{cases}0 & \text { for } x \leq 0 \\ \frac{1}{4} x^{2} & \text { for } x \in(0,2) \\ 1 & \text { for } x \geq 2\end{cases}
$$

## 4 Regression

Open the file data1.txt in Statext and compare various types of regression.

1. Check Show Graphic Result to see the result plotted in a graph
2. Find the regression equation (at the beginning of the Result window)
3. Compare the p-value (it should tend to zero - its meaning will be explained later)

## 5 Population and Sample

Example 1 - Checking the quality of minimarkets in ČR
Population: All minimarkets in ČR
Sample: A set of selected minimarkets that have been checked.
Here, the number of minimarkets is finite, but very large. We cannot check them all, that is why we use a sample.

Example 2 - Monitoring the speed of cars at a given point.
Population: All possible speeds that a car can go at the point.
Sample: The set of speeds that have been measured.
Here, the number of possible speeds is infinite. As if there is a generator producing cars according according to some its fixed probabilistic rules.

## Sample and its realization

Let us have 10 minimarkets with qualities (in per cent) with $E[X]=72.6$ and $D[X]=206$

| minimarket | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| quality | 89 | 43 | 69 | 75 | 94 | 62 | 81 | 75 | 66 | 72 |

We want to take a sample of three minimarkets and check their average quality. Randomly we select minimarkets 3,7 and 9 . Then the average quality (sample average) is equal to

$$
\frac{69+81+66}{3}=72
$$

The number 72, however, depends on our selection into the sample. We can do an experiment with repetitive sampling - even if in practice we work only with one sample. Let us obtain the following table

| sample no. | sample | average |
| :---: | :---: | :---: |
| 1 | $69,81,66$ | 72 |
| 2 | $75,62,72$ | 69.67 |
| 3 | $43,69,62$ | 58 |
| 4 | $89,62,66$ | 72.33 |
| 5 | $43,62,81$ | 62 |
| 6 | $89,94,66$ | 83 |
| 7 | $69,94,66$ | 76.33 |
| average from averages |  | 70.48 |
| $\ldots$ |  | $\ldots$ |
| average from all averages |  | 72.6 |

Now, the population expectation is 72.6 and average of sample averages is 70.48 what is closer to expectation than individual averages.

If the table would include all possible samples - whose number is $\binom{10}{3}=120$, then the average of sample averages would be exactly the population expectation, i.e.

$$
E[\bar{X}]=E[X]=\mu
$$

Variance of the population is $D[X]=206$. Sample variance is $D[\bar{X}]=70.85$. Approximately it holds

$$
D[\bar{X}]=\frac{D[X]}{n}=\frac{\sigma^{2}}{n}
$$

Remark

$$
E[\bar{X}]=\int_{-\infty}^{\infty} \frac{1}{n} \sum_{i} x_{i} f\left(x_{i}\right) d x_{i}=\frac{1}{n} \sum_{i} \int x_{i} f\left(x_{i}\right) d x=\frac{1}{n} \sum_{i} E\left[X_{i}\right]=\frac{1}{n} \sum_{i} \mu=\frac{1}{n} n \mu=\mu
$$

! ! ! ! !

$$
\begin{array}{lll}
\hline \text { So we have: } & \text { distribution of data } & \text { distribution of averages (statistics) } \\
\qquad f\left(x \mid \mu, \sigma^{2}\right)=N_{x}\left(\mu, \sigma^{2}\right) & f\left(\bar{x} \mid \mu, \sigma^{2}\right)=N_{\bar{x}}\left(\mu, \frac{\sigma^{2}}{n}\right)
\end{array}
$$

## Central limit theorem

For $N \rightarrow \infty$ the sum characteristics tends to normal distribution.
ExAMPLE: 200 throws of dice gives the histogram


200 samples of the sum of 5 throws


Sum of 50 throws


Sum of 10 throws

... and more detailed view.

which approaches the normal distribution.

## The law of large numbers

Again throwing a dice.
Expectation is $E[X]=(1+2+\cdots+6) / 6=3.5$
Sample with 5 entries $\bar{x}=2.2$
Sample with 10 entries $\bar{x}=2.7$
Sample with 30 entries $\bar{x}=4.27$
Sample with 100 entries $\bar{x}=3.56$
Sample with 1000 entries $\bar{x}=3.502$
Graphical result for 1 ... 1000 samples (three different experiments)




## 6 Estimation

Point estimate is the value of the Statistics with the sample realization inserted.

- E.g. an average of measured data.
- It does not take into account the uncertainty of data which makes statistics to be random.
- If we take new sample, the average will be slightly different.

Interval estimate is based on the probability function of the Statistics.

- For example for normal population with $\mu$ and $\sigma^{2}$ (known variance) the Statistics will be normal with expectation $\bar{x}$ and variance $\frac{\sigma^{2}}{N}$ ( $N$ is length of the sample).
- For other parameters e.g. two expectations, variance, type of distribution, independence etc., the derivation of the distribution in much more complex and it is a component of the particular interval or test.
- For the derivation of the interval, the density of the Statistics is used (not the density of the population).


## 7 Testing

Sides of intervals / tests are defined as follows
$f(T)$ for interval and $f(T \mid H 0)$ for test


Both sided interval / test
Right sided interval / test
Left sided interval / test

## Side of a test for two expectations

Let us have samples $S_{A}$ and $S_{B}$ from two random variables $A$ and $B$ with expectations $\mu_{A}$ and $\mu_{B}$, respectively. We want to test $H_{0}: \mu_{A}=\mu_{B}$ against $H_{A}: \mu_{B}<\mu_{A}$.

Solution

1. It is the test for two expectations.
2. We will assign: $A$ is first, $B$ is second (in the order how they are treated)
3. $H_{A}: \mu_{A}>\mu_{B}$ (in the order decided above)
4. $H_{A}: \mu_{A}-\mu_{B}>0 \cdots$ the test will be right-sided.
!!! $H_{A}$ decides about the side; we must keep the order; $>0$ right-sided, $<0$ left-sided. !!!

## Lambda coefficient

For discrete variables $x$ and $y$. Its value says, how much the knowledge of $x$ improves improves the prediction of $y$.

## Example

The prediction of $y$ with $x$ is given by the frequency table (after normalization in rows it is conditional probability function $f(y \mid x))$

| $x \backslash y$ | 1 | 2 | 3 |
| :---: | :---: | :---: | :---: |
| 1 | 21 | 13 | $\underline{25}$ |
| 2 | 8 | $\underline{22}$ | 11 |
| 3 | 6 | 12 | $\underline{18}$ |
| 4 | $\underline{27}$ | 3 | 11 |

where the maxima in rows are underlined. Now, for given $x$ we predict $y$ with the highest frequency in the tow. Thus, for $x=1$ we always predict $y=3$ but actually there were 21 cases, where $y$ were 1 and 13 cases, where $y$ were 2 . That means that we do 34 errors in prediction. Similarly, for $x=2$ we predict $y=2$ and do 19 errors. For $x=3$ the prediction is $y=3$ with 18 errors and for $x=4$ it is $y=1$ with 14 errors. So, all in all, we do $E_{c}=34+19+18+14=85$ errors.

Without knowledge of $x$ we have only frequencies of $y$ sums of the table over columns

| $y$ | 1 | 2 | 3 |
| :---: | :---: | :---: | :---: |
| fr. | 62 | 50 | $\underline{65}$ |

As the maximum is in the third column, we always predict $y=3$ and we do $E_{u}=62+50=112$ errors.

We define lambda as

$$
\Lambda=\frac{E_{u}-E_{c}}{E_{u}}
$$

which is decrease in errors when considering $x$ in relation to the number of errors when not knowing $x$.

In our example it is

$$
\Lambda=\frac{112-85}{112}=0.24
$$

which means, that the decrease of errors is $24 \%$.

